



School District of Marshfield

LEARNING TARGETS

Elementary Art

GRADE 2

A. Creating

Students will investigate, plan and work through materials and ideas to make works of art and design.

- A.2.1. Explore the elements and principles of design by converting colors into tints and shades.**
- A.2.2. Explore the elements and principles of design by designing and assembling artwork that illustrates balance and forms in space.**
- A.2.3. Explore the elements and principles of design by demonstrating symmetry in design.**
- A.2.4. Look at nature and works of art as visual resources and explore patterns and color in nature.**
- A.2.5. Develop basic skills to produce quality art by designing sculptures using paper and other media.**
- A.2.6. Explore the natural characteristics of materials and their possibilities and limitations by manipulating clay to create a pinch pot.**
- A.2.7. Explore the natural characteristics of materials and their possibilities and limitations by generating an original printmaking plate.**

A.2.8. Communicate basic ideas by designing a simple book or sequence of images.

A.2.9. Use knowledge, intuition, and personal experiences to develop ideas for artwork by creating an artwork based on personal experiences.

B. Presenting

Students will demonstrate that art communicates meaning through sharing their work and the work of others.

B.2.1. Demonstrate that art work communicates meaning through sharing work and the work of others.

B.2.2. Discuss one's own work and work of others.

C. Responding

Students experience, analyze and interpret art and other aspects of the visual world.

C.2.1. Learn basic vocabulary and language related to the study of art by identifying the parts of art: tints and shades, pattern, symmetry, and balance.

C.2.2. Know basic ways to describe, analyze, interpret, and judge art images from various cultures, artists, and designers by understanding people from different places and times and how they make art.

C.2.3. Know that art communicates ideas and has meaning by exploring the work of master artists, Alexander Calder and Wassily Kandinsky.

C.2.4. Use art to understand how the artist feels by discussing the subject matter in expressionist paintings including Edvard Munch.

D. Connecting

Examine the capacities of media arts experiences and technologies for synthesizing meaning, and for reflecting and affecting culture.

D.2.1. Compare and contrast traditional crafts from cultures around the world to understand basic styles of art from different parts of the world and different times.

D.2.2. Design three-dimensional solutions to architectural problems to understand that artists and cultures throughout history have used art to communicate ideas.